



Digital Cooperative Learning

Introduction

There are several ways higher education may meet Goal 4 (Education) of the 2030 Agenda for Sustainable Development.

In this study we chose to focus on two of these:

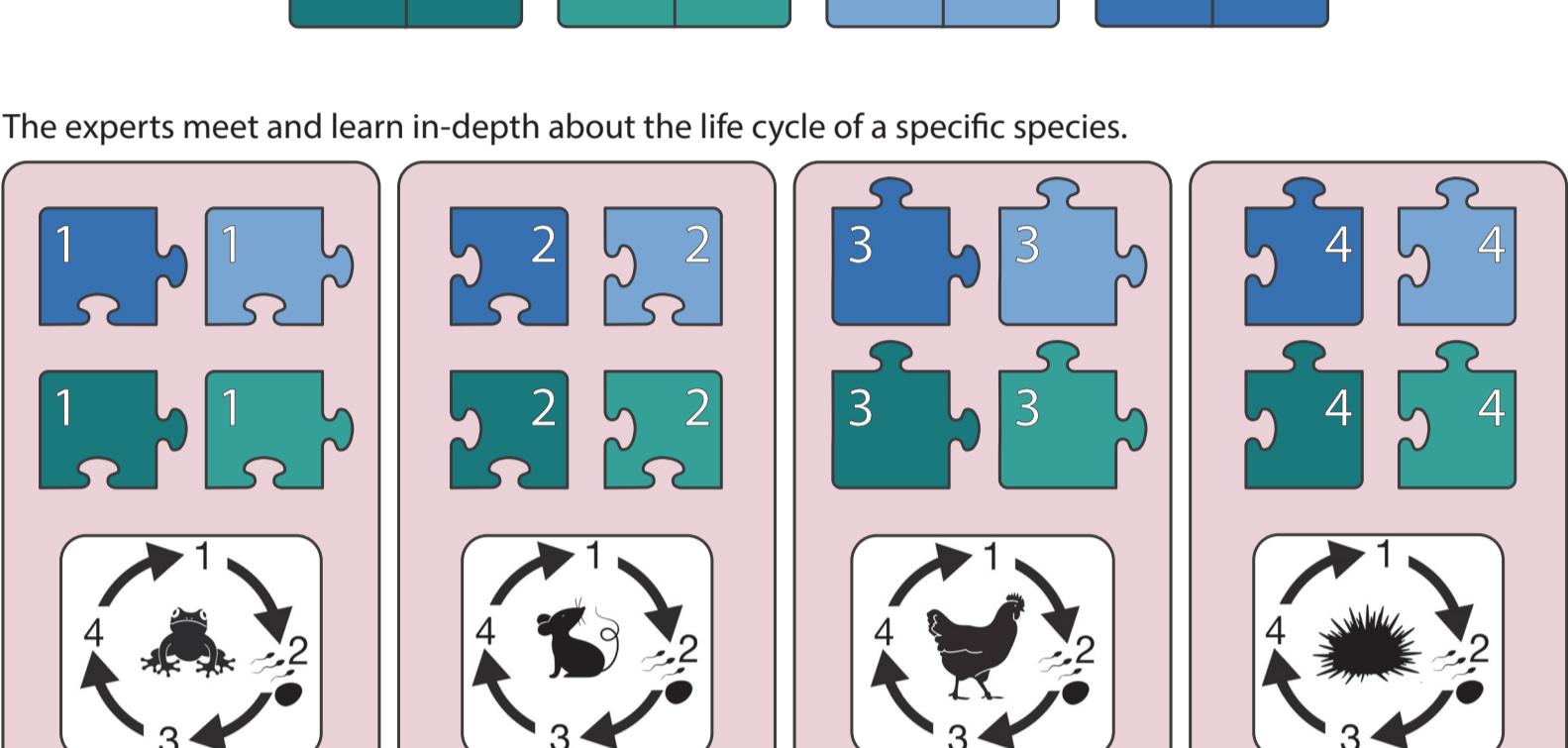
- Digital teaching as a means to equal opportunities, accessibility, and competence.
- Development of student generic skills, i.e. skills which operate across various contexts, predict success in life, and help students navigate in and adapt to an unpredictable future (Heckman & Kautz, 2012; Taber, 2016).

...and explored a teaching strategy combining the two:

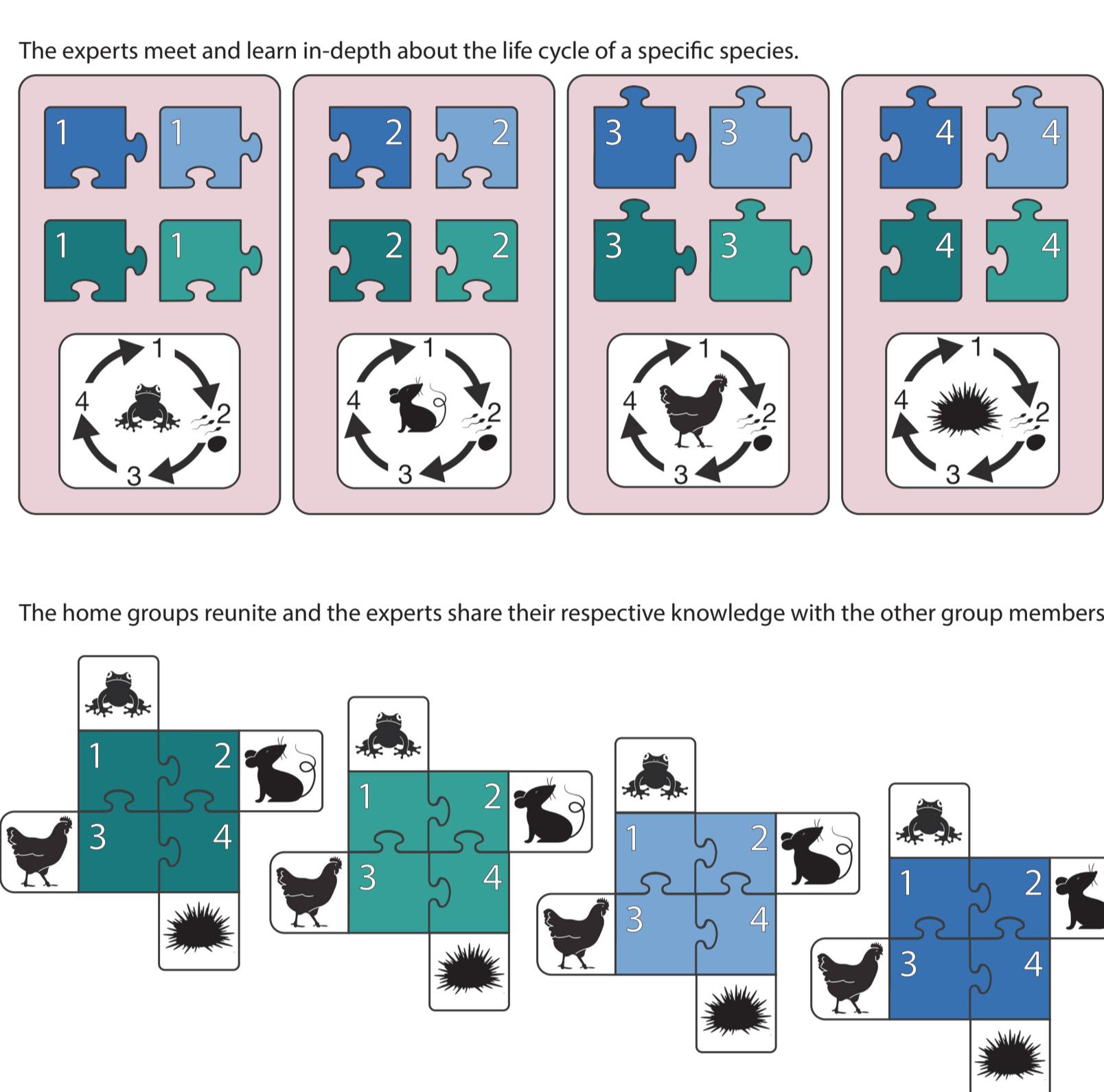
- Digital cooperative learning (CL). CL differentiates from other types of collaboration by being a highly structured form of group work, hypothesized to develop students' generic skills (Millis & Cottell, 1998). Previous research in undergraduate STEM education supports this hypothesis, at least in physical learning environments (Canelas et al., 2017; Pilcher et al., 2015).

**Figure 2. Implemented CL structures:
Jigsaw method**

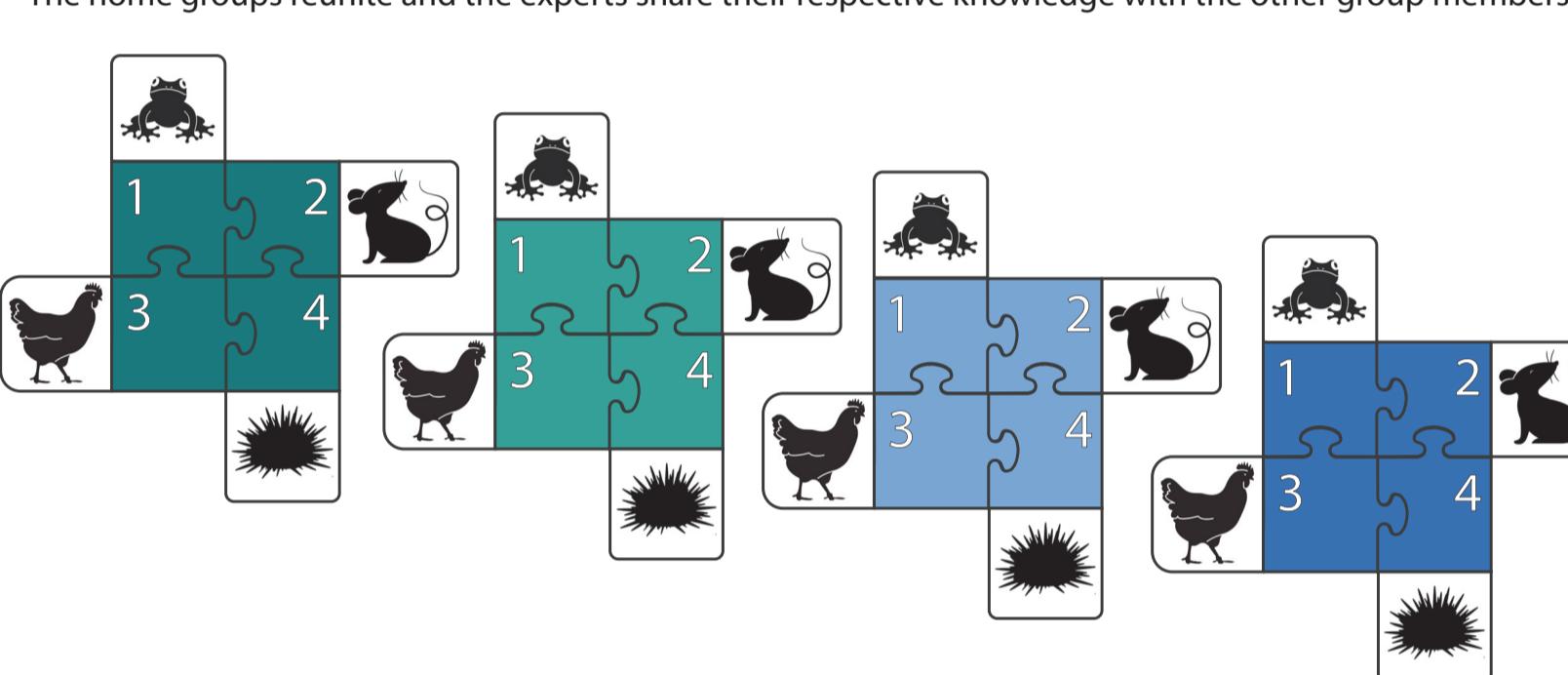
Each of the 4 home groups consists of 4 experts-in-the-making.



The experts meet and learn in-depth about the life cycle of a specific species.



The home groups reunite and the experts share their respective knowledge with the other group members.



**Figure 3. Implemented CL structures:
Group contract**

A group contract provides guidelines for group work and group tasks with the purpose of establishing common expectations and tools to develop constructive communication and manage potential conflicts (Oakley et al., 2004). Here, we share a specific example from our intervention.

| Group contract | | | | | | | | | | | | | | |
|---|---|---|--------------------|-------------------------|-------------|----------------|---|--|---|--------------------|--|--|---|--------------------|
| Name of group: | | | | | | | | | | | | | | |
| A group contract may ensure a positive work flow, harmony, and autonomy in group work. This group contract consists of two parts: | | | | | | | | | | | | | | |
| Part 1: | Part 1: An overview of fixed contractual group tasks | | | | | | | | | | | | | |
| Part 2: | Part 2: A list of points to consider in your group work | | | | | | | | | | | | | |
| Part 1: | <table border="1"> <tr> <td>Week</td> <td>Individual preparations</td> <td>Group tasks</td> <td>Responsibility</td> </tr> <tr> <td>9</td> <td>For the third group zoom: Read text, study figures and answer the question about life cycle in general.</td> <td> <ul style="list-style-type: none"> - Discuss life cycle in general - Agree on and distribute responsibility (expertise knowledge) for the life cycle of the following species: frog, bird, sea urchin and mouse - Each group is responsible with an overview of the distribution of species (who becomes expert in what). Deadline: - Agree on time and convene for the fourth group zoom </td> <td>Name: Name:</td> </tr> <tr> <td></td> <td>For the fourth scheduled group zoom: Become an expert in "your" species and note down key content</td> <td> <ul style="list-style-type: none"> - In the fourth scheduled group zoom: Compare and discuss your expert notes and decide on a presentation strategy - In home groups: Present avatars species and compare and discuss the life cycle of the four species. - Make a short joint presentation and upload it to the group site </td> <td>Name: Name:</td> </tr> </table> | | Week | Individual preparations | Group tasks | Responsibility | 9 | For the third group zoom: Read text, study figures and answer the question about life cycle in general. | <ul style="list-style-type: none"> - Discuss life cycle in general - Agree on and distribute responsibility (expertise knowledge) for the life cycle of the following species: frog, bird, sea urchin and mouse - Each group is responsible with an overview of the distribution of species (who becomes expert in what). Deadline: - Agree on time and convene for the fourth group zoom | Name: Name: | | For the fourth scheduled group zoom: Become an expert in "your" species and note down key content | <ul style="list-style-type: none"> - In the fourth scheduled group zoom: Compare and discuss your expert notes and decide on a presentation strategy - In home groups: Present avatars species and compare and discuss the life cycle of the four species. - Make a short joint presentation and upload it to the group site | Name: Name: |
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| Part 2: | Discuss and agree on the points you want to guide your group work. Write down and sign. | | | | | | | | | | | | | |
| <ul style="list-style-type: none"> • Decisions. How do we make good and fair decisions in our group? • Disagreement. How do we deal with disagreement? • Contact. Where and when can we reach each other? • Participation. How do we make sure that everyone participates on equal terms? • ETC. | | | | | | | | | | | | | | |

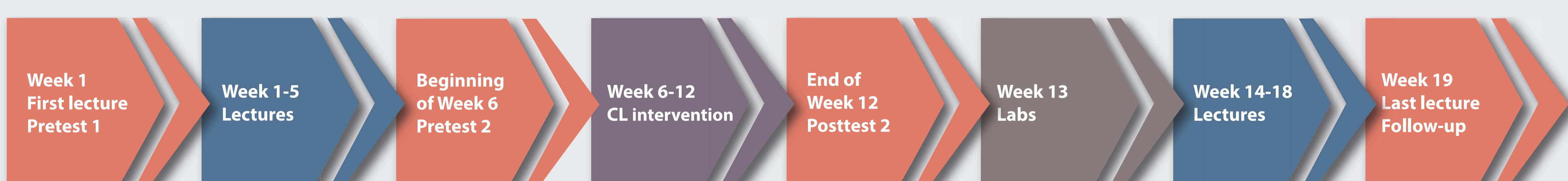
Study design

One-group pretest/posttest quasi-experimental design with a double pretest and follow-up (Figure 1).

CL elements

- Cooperation as a learning objective in the course description.
- Heterogenous, long-term groups of four students based on gender, age, and study program.
- Jigsaw structures (Figure 2) and group contracts (Figure 3).

Figure 1. Overview of measurement times and digital teaching during the intervention semester



Results

Generic skills changed over time, with a very large effect size* ($\eta_p^2 = .44$).

Beginning (measurement 1): the students scored relatively high (4.13 on the Likert scale) on perceived generic skills.

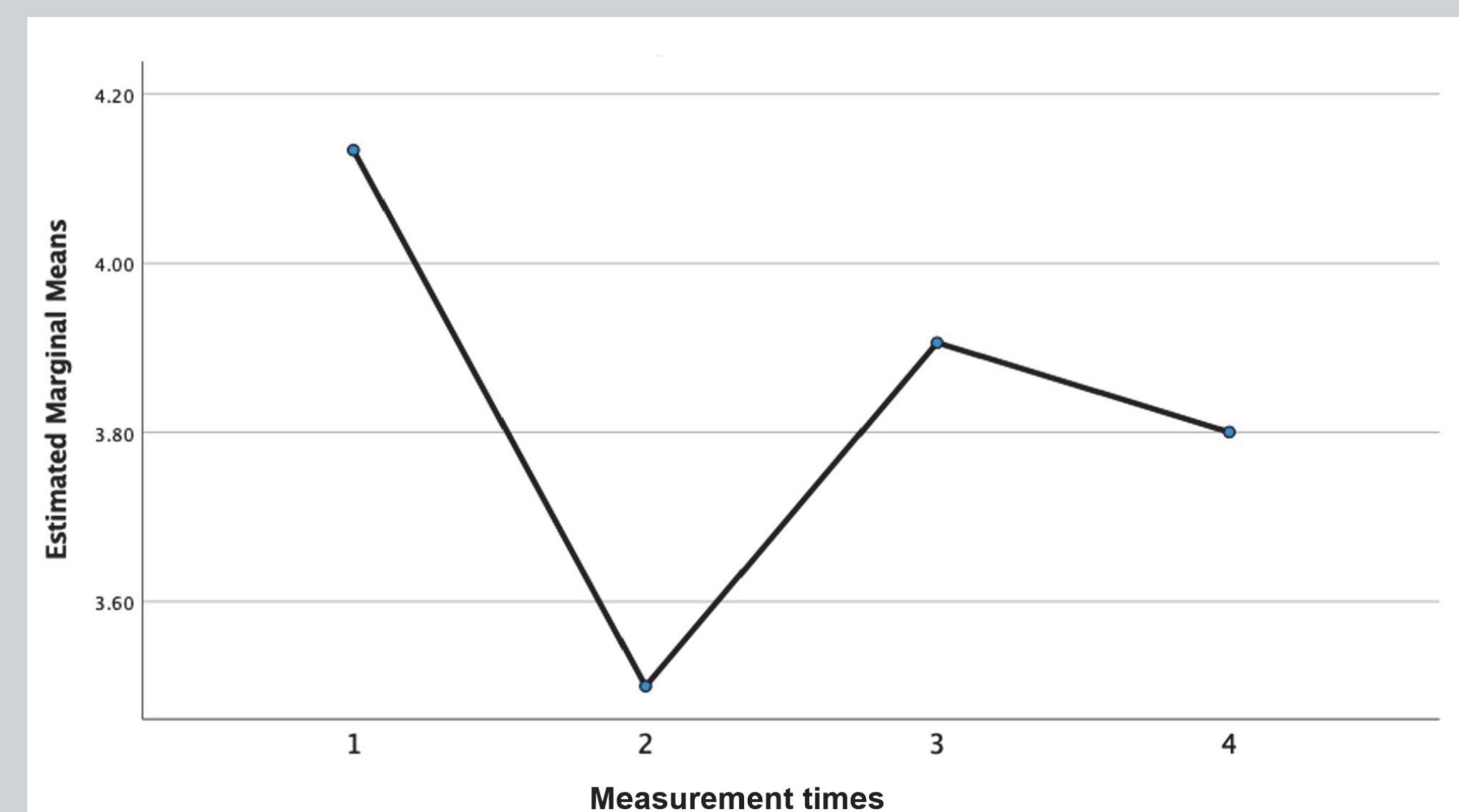
After 5 weeks of digital lectures (measurement 2), student's generic skills (-.63 [95% CI, -.92 to -.35] $p < .05$) had decreased significantly to 3.50.

After 5 weeks of CL (measurement 3), this trend was significantly reversed, as generic skills (.41 [95% CI, .14 to .67] $p < .05$) reached 3.91.

After yet another 5 weeks of digital lectures (measurement 4), generic skills dropped to 3.80 (not significant).

* Partial Eta squared may be considered small ($\eta_p^2 > .01$ to $.05$), moderate ($\eta_p^2 > .06$ to $.13$), or strong ($\eta_p^2 > .14$) in magnitude (Cohen, 2013).

Figure 4. Measurement of perceived generic skills



Observed outcomes

Extensive group dialog and student well-being.

Quality of the student work and student retention comparable to previous years, despite the pandemic.

Conclusion

Our study supports previous hypotheses (Millis & Cottell, 1998) and research (Canelas et al., 2017; Pilcher et al., 2015) on the effect of CL on generic skills, albeit in a *digital learning environment*.

Our very large effect size may suggest that the effect of CL on generic skills in digital settings is at least as substantial as it is in physical settings.

Taken together with the drastic decrease in generic skills after the first period of digital lectures, we argue that generic skills may be particularly vulnerable to traditional instruction in a digital setting.

Extensive group dialog and student well-being possibly dependent on fixed long-term groups in digital settings.

References

- Canelas, D. A., Hill, J. L., & Novicki, A. (2017). Cooperative learning in organic chemistry increases student assessment of learning gains in key transferable skills. *Chemistry Education Research and Practice*, 18(3), 441-456. Cohen, J. (2013). *Statistical power analysis for the behavioral sciences*. Academic Press. Heckman, J. J., & Kautz, T. (2012). Hard evidence on soft skills. *Labour Economics*, 19(4), 451-464. Millis, B. J., & Cottell, P. G. (1998). Cooperative learning for higher education faculty. *American Council on Education/Oryx*. Pilcher, L. A., Darren, L. R., Kgadi, C. M., & Potgieter, M. (2015). An inquiry-based practical curriculum for organic chemistry as preparation for industry and postgraduate research. *South African Journal of Chemistry*, 68, 236-244. Ramsden, P. (1991). A performance indicator of teaching quality in higher education: The Course Experience Questionnaire. *Studies in Higher Education*, 16(2), 129-150. Taber, K. S. (2016). Learning generic skills through chemistry education. *Chemistry Education Research and Practice Journal*, 17, 225-228.

